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Slide 1: What is "Personality"?

- * What do you think?
- * <u>Personality</u>- an individuals unique *constellation* of *consistent* behavioral traits (& feelings).
- ★ <u>Personality Traits</u>- a disposition to behave in a particular way across a variety of of situation.
 ★ A singular part of the whole of personality
- * Allport~ 4500 different personality traits
- * Five Factor Model (Costa & McCrae)
 - five basic personality dimensions (OCEAN) or (NEO-AC)
 strong empirical support and a parsimonious model.
 figure

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Slide 1

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Slide 2: Five Factor Model

- * <u>N</u>euroticism~ anxious, guilt-prone, self-conscious
- * <u>Extroversion</u>~ talkative, sociable, affectionate
- * Openness to Experience- daring, broad interests, non-conforming
- * Agreeableness- warm, trusting, cooperative
- * <u>C</u>onscientiousness- ethical, dependable, productive, purposeful.

Slide 2

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Introductory Psychology Personality Slide 3:Grand Theories~ Psychodynamic

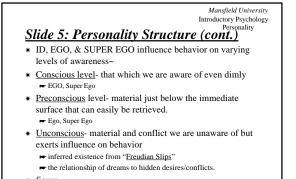
- * Characteristics of Psychodynamic Approach to Personality
- * 1) unconscious forces strongly influence behavior
- * 2) internal conflict plays a key role in personality disorder
- * 3) early childhood experiences influence adult personality

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Slide 4:(Freud) Structure of Personality

- * A) <u>ID</u>: a primitive, <u>instinctive component</u> that operates according to "the pleasure principle" (primary process)
- * Pleasure principle: pursue immediate gratification.
- * B) EGO: decision making component of personality that operates according to "the reality principle" (2nd Process)
- Reality principle: delay of gratification until social appropriate outlets and situations can be found. (same eventual goal as id, just want to get away w/it)
- C) <u>SUPER EGO</u>: the <u>moral component</u> of personality that incorporates moral standards about what is right and wrong.
- Dependent on learning during childhood, emerges around 3-5 years of age.

Slide 4



* figure

Slide 5

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Introductory Psychology Personality Slide 6: Sex & Aggression, Conflicts of Life

- * Freud believed our lives (behaviors/emotions) are dominated by the conflict among personality structures.
- * Why would the conflicts revolve around the issues of <u>sex and aggression</u> though?
- Basic instincts (like thirst, and hunger) but more difficult to immediately gratify
 why... under greater social control.
- Sex/Aggression "turned down" more often than instincts.
- * These instincts are frequently frustrated by social control, situational ambiguity~ constant monitoring between EGO vs ID; EGO vs SE.

Slide7 : Anxiety & Defense

- * Most conflict stays on an unconscious level creating an "internal tension".
- * Bubbling to surface~ our experience, "Anxiety".
- * Causes of anxiety
 - refear of ID getting out of control, leads to negative social
 - consequences
 SE getting out of control leading to guilt for real or imagined transgressions.
- * <u>Defense Mechanisms</u>: largely unconscious process protecting from excessive feelings of guilt/anxiety

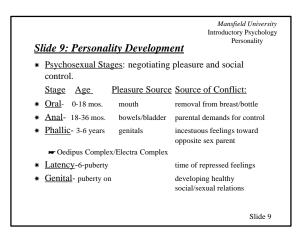
Slide 7

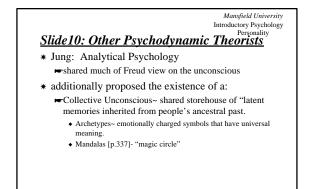
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Slide 8 :Defense Mechanisms

- * <u>Rationalization</u>: creating a false but plausible explanation.
- * <u>Repression</u>: burying thoughts in unconscious
- * <u>Projection</u>: attributing one's thoughts/motives to another
- * Displacement: diverting emotions to a safe target
- <u>Reaction Formation</u>: behaving the opposite to feelings of anxiety.
 <u>figure</u>
- * Regression: reversion to childlike behavior
- * Identification: shore up self esteem by "becoming-like" another.
- * Denial: refusal to acknowledge an obvious unpleasant reality
- * <u>Sublimination</u>: channeling energy into a positive/creative outcome.





Slide 10

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Slide 11: other theorists (cont)

- * Adler: Individual Psychology
- Primary motivation~ <u>striving for superiority</u>
 Overcome childhood feelings of inferiority
- * <u>Compensation</u>: normal efforts to overcome perceived inferiorities by developing one's abilities
- * Inferiority Complex: Excessive feelings of weakness/inadequacy (parental neglect/pampering)
- * <u>Overcompensation</u>- work to attain and flaunt power/status/material wealth (covers material wealth), rather than to master life's challenges.

Slide 11

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Slide 12: Behavioral Perspectives

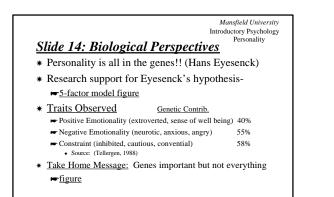
- * <u>Skinner:</u> personality is a collection of "response tendencies" tied to various stimulus situations.
 - Operant response tendencies~ fairly stable modes of behaving in certain situations.
 - Continually shaped by reward / punishment.
 - ➡ figure
- * <u>Bandura</u>- stable behaviors molded by observational learning of how to best behave.
 - Observational learning: person's response is influenced by the observation of important "role models" (typically people we like).
 - ➡ <u>figure</u>

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Slide 13: Humanistic Perspectives

- * Person-centered theory (Rogers)
- <u>Self-Concept</u>- a single personality structure composed of the beliefs and values about one's abilities and typical behaviors.
 - ← Expect and try to feel/behave consistently w/ one's self- concept~~ <u>The Self-Fulfilling Prophecy</u>
- * <u>Incongruence</u>- difference between one's actual experience & self concept. (<u>figure</u>)
 - ► Incongruence caused by "conditional affect"
 - ➡ <u>Conditional affect</u>: the giving of affection/love/acceptance by important objects (parents) is conditional upon object-approved behaviors (steers child away from natural growth toward self knowledge and acceptance).

Slide 13



Slide 14

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Introductory Psychology Personality Measurement

* Pencil and Paper Test (MMPI, NEO-FFI & 16P-F)

- * Projective Tests:
 - ← Projective hypothesis: when a person is presented with an ambiguous stimulus he/she will impose order in to the stimulus. The order is assumed to be a projection (unconscious) of thoughts, feelings, desires, or fears.
- * Rorschach Ink Blot (overhead)
- * Thematic Apperception Test (overhead).

